



ACOM 2211

Division: Career and Technical Education

Department: Art and Graphic Communications

Course: ACOM 2211

Title: Digital Painting

Catalog Description:

This course is an introduction to digital illustration and painting techniques using Corel Painter and Adobe Photoshop. Students will become familiar with the digital brushes, dry/wet media and substrates used in these areas of visual communications.

General Education Requirements: N/A

Semesters Offered: TBA

Credit/Time Requirement: Credit: 3; Lecture: 2; Lab: 3

Clock/Hour Requirements: 75

Offered for Non-Credit: Yes

Prerequisites: ACOM 1021

Corequisites: N/A

Justification:

Technological advances in computer hardware and software systems have created new tools which allow the artist to create original pieces of art and output them to a variety of file formats and devices. This gives individuals the opportunity to explore creative projects and print them with more control left in the hands of the artist for details, color, size, materials, etc. This course prepares students for job placement in the industry and has been recommended by the department advisory committee.

Student Learning Outcomes:

Upon successful completion of this course, students will be able to:

- demonstrate drawing, painting and modeling techniques using a digital form of pencil, ink, acrylic, oils, airbrush, transparent water colors, opaque water colors, designer colors and pastels
- identify various illustration styles
- navigate the Painter and Photoshop interface and properly identify the standard icons of the interface, tools, brushes, palettes and explain their function
- apply knowledge of selecting and modifying brushes to execute a basic drawing/painting
- research and apply knowledge of illustration techniques to produce creative imagery with and without the aid of a photograph
- effectively use both Photoshop and Painter to fine-tune their imagery and prepare the images for

printed output on a variety of papers.

- use a Digital Tablet to draw and paint original pieces of art in a manner appropriate for reproduction.

Content:

Course objectives will be accomplished by providing students with learning experiences that will enable them to:

- use the basic tools available in the programs
- work with layers to better utilize the capabilities of the software
- produce original digital versions of ink, pencil and pastel drawings and acrylic, oil and water color images
- apply their knowledge of illustration styles and color theory through discussions, research and assignments
- prepare at least six acceptable projects for their portfolio.
- visualize, sketch, detail and paint character concept art using a digital painting program
- visualize, sketch, detail and paint environment concept art using a digital painting program
- visualize and implement a storyboard that visually depicts the plot and planned art style of a media project
- visualize, sketch, detail and paint illustrations using mixed-media in a digital format.

General Education Outcomes:

Applied Education Outcomes:

1) Students will acquire entry-level skills specific to and appropriate for employment in their chosen field of study.

Students will be learning the basic concepts of digital painting and practical application enabling them to create production art. The entry-level skills will be practiced through hands-on exercises using digital tablets, various substrates and media in the creation of original pieces of art. In class critiques and evaluations will be used by students to make corrections on paintings during and after the creation process.

Key Performance Indicators:

In class:

- Competency will be measured by class critique (10%), participation (20%), tests (10%), and performance evaluations (60%). Percentages are approximate.

Following class:

- Upon completion of this course, students will demonstrate success in subsequent courses and on customer projects.

- Rhonda Grossman, *Digital Painting Fundamentals with Corel Painter X*, Cengage Learning. current edition.

Optimum Class Size: 10

Maximum Class Size: 15

Signatures:

I hereby submit this course syllabus:

Jim Puzey, ,

I hereby find this course consistent with the goals and resources of the Art and Graphic Communications Department:

, , , Chair

I hereby find this course consistent with the goals and resources of the Career and Technical Education Division:

Michael P. Medley, MBA, Assistant Professor, Dean

I have discussed the need for library resources related to this class with the person submitting the syllabus:

Lynn Anderson, MLIS, Technical Services Librarian (Main Campus)

Michelle Olsen, MLS, Campus Librarian (Richfield Campus)